



FOOTBALL RULES

Qualification -

- The top 2 teams from each group will qualify, and the 4 best third-placed teams across all groups will also qualify, based on points, and goal difference
- Ranking will be determined based on Points.
- In case of teams finishing the league round with equal points, qualification will be decided based on goal difference.

General Rules -

- A match consists of two 10-minute halves with a 1-minute rest period in between.
- Each team can have a minimum of 5 players (including 1 goalkeeper who is the only player allowed to handle the ball within the circle).
- Strictly no metal studs allowed. Only flat or rubber studs.
- Substitutions can be made at any time of the match with each team being able to make Rolling substitutions *Upon Referee's whistle* during a dead ball or at half-time.
- During the league fixtures, if the game is level at the end of the final whistle as a result both teams will get a point.
- Knockout stage, if the game is level at the end of the final whistle as a result both teams will get three penalty shots each.
- The whole ball must cross the goal line for it to constitute a goal.
- For fouls committed a player could receive either a yellow or red card depending on the severity of the foul; this comes down to the referee's discretion. The yellow is a warning and a red card is a dismissal of that player. Two yellow cards will equal one red. Once a player is sent off then they cannot be replaced.
- If a ball goes out of play off an opponent in either of the sidelines then it is given as a throw-in. If it goes out of play off an attacking player on the baseline then it is a goal kick. If it comes off a defending player it is a corner kick.

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