



PADEL MEN'S RULES

Qualifications

- The top 2 teams from each group will qualify.
- Ranking will be determined based on Points and Wins.
- In case of teams finishing the league round with equal points, qualification will be decided based on point difference.
- **Basic Gameplay**
 - Padel is played in doubles (two players per team) on a court smaller than a tennis court, enclosed by walls.
 - The game starts with a serve, which must be hit underhand and bounce in the opponent's service box.
 - The ball must hit the ground before touching any part of the enclosure (walls or fence) on the serve.
- **Scoring**
 - The scoring system is the same as tennis: points are counted as 15, 30, 40, and game.
 - League match, Quarter Finals and Semi Finals is 1 set raise to 6 games.
 - Finals is 1 raise to 9 games.
 - Golden point if there is dues.
- **Serving**
 - Serves must be hit underhand and bounce within the opponent's service box.
 - The server has two attempts to get the serve in the correct service box.
 - The serve must land in the diagonal service box across the net.
- **Ball in Play**
 - After the serve, players can hit the ball after it bounces once on their side or directly hit it off the walls.
 - The ball can hit the walls after it bounces on the ground, but must return to the opposing side of the net.
 - Players can use the walls on their side of the court to return the ball over the net.
- **Faults and Points** - A point is lost if:
 - The ball bounces twice on the ground before being returned.
 - The ball hits the net and lands on the server's side.
 - The ball hits the enclosure directly without bouncing on the ground first.
 - The ball bounces outside the play area.
 - A player hits the ball into the net.
 - A player touches the net or the opposing side's court.
- **Let and Replays**
 - A "let" is called when a served ball touches the net but lands in the correct service box, allowing for a re-serve.
 - If any external interference affects the game, a let is called, and the point is replayed.
- **Player Conduct**
 - Players must respect their opponents, officials, and the rules of the game.
- **Unsportsmanlike** behavior, such as arguing with the referee or opponents, can result in penalties.

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